



DAYCARE INCIDENT POLICY

staff for the first time in one day, your pet will be removed a side play yard for a cool down time of 15 - 30 minutes.	
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2 nd Offense- If your pet shows aggression or other behavio staff for the second time in one day, your pet will be remo kennel for another cool down time of 15 - 30 minutes.	
	(initials
3 rd Offense- If your pet shows aggression or other behavio staff for the third time in one day, your pet will be remove You will be contacted, an incident report will be completed picked up. The incident will be reported to the Chase Anim consultation.	d from Chase and Play for the rest of the day. d, and the pet will remain in a kennel or can be
	(initials
***Once 3 incident reports have been filed, a consultation to attend Chase and Play. The owners, doctors, and staff was a staf	•
	(initials
 Incidents will be graded based on the following standards: Grade 1/4: Pet is growling at others in an aggressive another member in an aggressive or unacceptable. Grade 2/4: Pet bites another member aggressively in any way. Grade 3/4: Pet attacks another member and breaks broken up by staff members. Grade 4/4: Pet goes after others causing a dog fight Play dogs or staff members. Injuries can include cut teeth, etc. ***(Grade 3 and 4 incidents can be grounds for impending consultation with owners, doctors, and standards) 	e way. Pet snaps or snips a few times at way. making them yelp in pain or become injured into a dog fight causing them to have to be t, which results in injuries to any Chase and cs, bites, punctures, torn ligaments, broken mediate dismissal from Chase and Play,
Owner's Signature	Date: